

# HKHAWS NOTES FOR CAPTAINS – 2015-16 WINTER LEAGUE

## KIT

Please obtain a copy of the team kit colour list from your Convenor or download the list from [www.hockey.org.hk/Content.asp?UId=171](http://www.hockey.org.hk/Content.asp?UId=171). Please note that if there is a kit clash, it is the **second-named** team on the fixture or “**away**” team that is required to change to its alternative strip. The away team can either change entirely to the second strip or change the shirt/socks to avoid the clash. Please note that, although some colours are not the same, they could be too close and will warrant a change in strip for the away team. For example, navy blue and black, pink and red, etc. You should request your players to **ALWAYS** bring both sets of kits in case the opposition has not adhered to the above requirements.

Goalkeepers should be reminded that they are to wear, over any upper body protectors, a shirt or garment of a colour different from that of their own team and of their opponent.

All players are required under FIH rules to wear protective shin guards for games and **must not** take to the field without them. Captains should notify umpires where they see players not wearing shin guards. It is within the rights of the umpires to request players to leave the field should they be found to not be wearing shin guards.

## MATCH CARDS

If you are the first-named (home) team you are responsible for providing the Match Card. This should be filled in with your player names and shirt numbers then given to your opposition so that they can complete their side of the card. The completed card should be given to one of the Umpires at least ten (10) minutes before the game is due to commence.

Once the game is over, the card should be signed by both Umpires and both Captains. If you are the home team Captain, you are responsible for sending the match card by fax, email, dropping in the HKHA mail box at King's Park or by post to the HKHAWS within three (3) days, so the league standings can be updated. Notwithstanding the above, the original card must arrive at the HKHAWS office in a timely manner.

If any comments are written on the match card, either by Captains or Umpires, they must be counter-initialled by **BOTH** team Captains. Comments will be reviewed by the HKHAWS committee at the next meeting. Please note that Captains should also fill in the comments section if one or both of the appointed umpires fails to show up for the game. If a comment is written that you **DO NOT** agree with, please make a note to this effect.

If any comments are made against umpires, they should be made before the Umpires have signed the Match Card.

## **PLAYER IDENTIFICATION**

Umpires are within their rights to request to see player identification before or after a match. Player identification must show a photograph and the player's name.

This can take the form of the following:

- HKID card
- Other photographic identification – i.e. student card, club membership card

## **PLAYER MOVEMENT**

Captains should be aware of the player movement Bye-laws below.

- 8.2 Each player shall be registered for one specific team as her designated team. A player who:
- 8.2.1 has registered for a higher-ranked team cannot play for a lower-ranked team without first obtaining the approval of the Committee.
- 8.2.2 has registered for a lower-ranked team may only play for a higher-ranked team for a maximum of three (3) matches during the same HKHA League. This includes League, Cup and Knockout Tournament matches but excludes one-day divisional tournaments. Once she has played four (4) matches for higher-ranked teams, she will be automatically registered for the highest-ranked team that she has played for.
- 8.2.3 has registered for a lower-ranked team is deemed to be automatically registered for the highest ranking team she has played for once she has played two consecutive games for a higher ranked team.
- 8.3 No player movement is allowed between any team in the Premier Division and the lower-ranked teams in their respective club until both (or more) teams involved have completed their first two (2) matches of the HKHA League. For the avoidance of doubt, this provision does not apply among teams outside the Premier Division.

## **MATCH TIME**

Please note that late start of any match shall not affect subsequent fixtures. The relevant Bye-law is extracted below for your attention:

12.2 All matches shall commence at the scheduled time as stated in the fixtures list. In the event of a late start (i.e. after ten minutes of the scheduled time) where the fault lies with one or both teams (e.g. late completion of result card, goalkeeper not ready etc.) the umpire shall record this on the Match Card. The match playing time may be cut short into two equal halves in order for the next game to start on time or for the pitch to be handed over in time to LCSD for the next booking. This has to be communicated by the umpires to the team captains at the start of the match.

## **WALKOVERS**

Should one of your teams have an insufficient number of players (i.e. less than eight (8)), please inform the HKHAWS as soon as possible by email (with an explanation) **and** by telephone – preferably by 1.00 pm on the day before the game. In most cases, the team duties assigned will stand and therefore teams conceding walkovers will need to provide umpires as assigned in the fixtures.

## **UMPIRING DUTIES**

In the event of only one nominated umpire being present at the start of a game, and when no one else is available, it is the responsibility of both team captains to reach agreement as to the provision of the second umpire.

In the event that neither of the nominated umpires arrives at the start of a game, and no suitable volunteers as agreed by both teams are available; the team captains will act as umpires.

If the designated umpire arrives late (after scheduled match start time), captains should note this on the Match Card.

## **TEAM UMPIRE**

There are updates to team umpiring duties this season.

All registered umpires within the HKHAWS are required to umpire at least three (3) games for their Affiliated Club during the 2015-16 HKHAWS Winter League.

**\*\*NB: This rule applies to Women's Section ONLY and is not related to Umpires Section's 2-game requirement\*\***

Each club should have at least the same number of active registered umpires as the number of teams entered in the league by 31 March 2016 **OR** at least one (1) player who has passed the Beginner Course 2015 written test. Division 5 teams are exempted on the condition that six (6) players per team must have attended a Rule talk.

The HKHAWS will impose a fine system whereby:

- A. If an Affiliated Club's number of registered umpires is less than the number of teams they have entered in Division 4 or above, each of their teams will have three (3) points deducted
- B. In addition to (A) above, a \$1,000 fine shall be levied in instances where, from Division 5 teams or single-team clubs, less than six (6) players have attended a Rules talk

The Rules talk is scheduled to be held between mid-Sep and Oct. Details will be announced soon.

#### *Umpires Refresher Course*

As advised by HKHAUS, ALL registered umpires are re-registered for the new season after attending a full REFRESHER COURSE before the season starts. Umpires are eligible for umpiring in HKHA League matches ONLY after attending a HKHAUS Refresher Course and having their attendance recorded.

## **FINES**

Fines for various contraventions are being updated. Please refer to the Second Schedule of the HKHAWS Competition Bye-laws which may be downloaded from [www.hockey.org.hk/Content.asp?Uid=302](http://www.hockey.org.hk/Content.asp?Uid=302).

## **ADDITIONAL NOTE FOR TEAMS WITH NO GOALKEEPER**

Please be advised that you may utilise the "Player with Goalkeeping Privileges" rule when you have no available goalkeeper.

This is summarised below:

- A goalkeeper who wears protective equipment comprising at least headgear, leg guards and kickers must not take part in the match outside the 23 metres area they are defending, except when taking a penalty stroke.

*Protective headgear must be worn by the goalkeeper at all times, except when taking a penalty stroke.*

- A player with goalkeeping privileges must not take part in the match outside the 23 metres area they are defending when wearing the protective headgear but may remove the headgear and take part in the match anywhere on the field.

*Protective headgear must be worn by a player with goalkeeping privileges when defending a penalty corner or penalty stroke.*

- When the ball is inside the circle they are defending and they have their stick in their hand:
  - (a) goalkeepers wearing full protective equipment are permitted to use their stick, feet, kickers, legs or leg guards to propel the ball and to use their stick, feet, kickers, legs, leg guards or any other part of their body to stop the ball or deflect it in any direction including over the back-line.

*Goalkeepers are not permitted to conduct themselves in a manner which is dangerous to other players by taking advantage of the protective equipment they wear.*

- (b) players with goalkeeping privileges are permitted to use their stick, feet and legs to propel the ball and to use their stick, feet, legs or any other part of their body to stop the ball or deflect it in any direction including over the back-line.
- (c) goalkeepers wearing full protective equipment and players with goalkeeping privileges are permitted to use arms, hands and any other part of their body to push the ball away.

*The action in (c) above is permitted only as part of a goal saving action or to move the ball away from the possibility of a goal scoring action by opponents. It does not permit a goalkeeper or player with goalkeeping privileges to propel the ball forcefully with arms, hands or body so that it travels a long distance.*

- Goalkeepers or players with goalkeeping privileges must not lie on the ball.
- When the ball is outside the circle they are defending, goalkeepers or players with goalkeeping privileges are only permitted to play the ball with their stick.

*A player with goalkeeping privileges is considered to be a field player when outside the circle they are defending.*

- A player with goalkeeping privileges must wear a shirt of a colour different from that of their own team and of their opponent.

## GAME POSTPONEMENT

### *Club-requested:*

Requests for non-HKHAWS initiated fixture changes must come from your Convenor, be received by the HKHAWS – in writing – and shall only be considered under exceptional circumstances or if three (3) or more players from the team in question are involved in international competitions, either as a player or in another official capacity. Such requests will only be considered when accompanied by an administrative levy of HK\$1,000. In the event of a genuine request the HK\$1,000 may be refunded at the Committee's discretion

### *HKHAWS:*

In the event that any of the following situations occur, your match will be postponed:

- The T8 signal is raised
- A Black Rainstorm Warning

In the event that any of the following situations occur, the umpire and/or the groundstaff may consider postponing or shortening the match:

- No water – do not play on a dry pitch. The umpires are required to make this decision.
- A Thunderstorm Warning (if local to the pitch) – the umpires are required to make the decision if the ground is not closed.
- Other situations as warranted by the HKHAWS